

PARKS RESPONSES

<p>Maintenance of these type of parks is critical and very challenging in our climate. Even paved will be tough to maintain. The MCPRD can't keep up with what is existing. That has to be 100% addressed. I like the idea, but fail to understand the ultimate goal of building a bike park? Is it to increase park attendance, events, or build a unique amenity users are willing to pay for? For the total cost, I believe better trails, with challenging technical features built in all the parks would receive more users and create more willingness to support all the parks. There's a disparity between amenities in McDowell and every other park. I've seen these projects proposed and fade. I hope it gets built, but I also hope this windfall of an amenity is shared by listening more to your user groups and advocates. The trail building opportunities are great system wide and much can be done with half of the cost of this park. I'd prefer to see the money shared between McDowell and the other park trail systems. Build the bike park with half the cost and get users to fund the rest. They need to be vested. Take the other half and build new trails in other parks. There's a huge desire for more challenging and technical trails. Look at National Trail on South Mountain. Some of the trails in Hawes. Those are free to access, yet people will happily pay. There's no place to go and pay however. MCPRD is missing a bigger picture by placing so many funds into one amenity. Please, please do not change existing trails either. They're great as is. Wider is not better.</p>	<p>Thank you for your response. As a part of the master plan process in 2018, the east valley community requested a bike park be included in future plans.</p>
<p>I am so excited for this! Thank you to everyone involved. Cannot wait to bring my kids here.</p>	<p>Thank you for your response.</p>
<p>This would be a great way to introduce the community to biking and encourage exercise.</p>	<p>Thank you for your response.</p>
<p>I like it; anything that continues to support the off-road and mountain biking community is GREAT in my mind-- let's make places where we can continue to be outside and enjoy both motorized and non motorized opportunities!!</p>	<p>Thank you for your response.</p>
<p>WOW, I see the jumps are actually mountain bike worthy and not the super lippy dirt jump or BMX style! I can see a lot of progression being made here for all experience levels! I'd certainly be willing to pay the entry fee for this along with the rest of surrounding trails!</p>	<p>Thank you for your response.</p>
<p>So glad the county has decided to do this!! Things like this will make our city attractive to visit, and it's great that it'll give riders a close place to play. I always thought it was a shame that places like Flagstaff and Sedona had bike parks before our metro area of millions of people! But this redeems it all, it's definitely a park to be proud of. Thanks to the county for supporting this!</p>	<p>Thank you for your response.</p>
<p>I fully support the concept of a bike park at this location. My kids, myself, and many friends would absolutely utilize these facilities when available. In particular, my son's Scout Troop would benefit greatly from having features to practice prior to going out on more rugged trails. Thanks!</p>	<p>Thank you for your response.</p>
<p>This is awesome!</p>	<p>Thank you for your response.</p>
<p>I'm all for this park. Great chance to support a growing community and make the area a destination.</p>	<p>Thank you for your response.</p>
<p>I am 100% in support of the project and would drive from the opposite side of valley to visit this bike park. Besides the features shown in the rendering it would be nice to incorporate a drop progression skills area along with some wooden wall/berm features on turns.</p>	<p>Thank you for your response.</p>
<p>Love the idea. This will be great for the community.</p>	<p>Thank you for your response.</p>
<p>Very excited about this project. Arizona produces some good riders and we have some great technical, rocky terrain. What we seriously lack (especially the Phoenix area) relative to other "mountain biking, outdoorsy" states, is a bike parks / skills parks / jump lines. A place for kids and adults to progress their skills in a controlled environment like this park, with a pump track, skills section and lots of jumps, with progression from beginner to intermediate to advanced, would be awesome! It seems like there's a solid team in place for this project with the right experience and goals. Let's get this done!!</p>	<p>Thank you for your response.</p>
<p>This looks like an awesome project and I'm very excited to see it come to life.</p>	<p>Thank you for your response.</p>
<p>Support the idea and concept 100%. Love the idea, hope this will get funded.</p>	<p>Thank you for your response.</p>
<p>I come down from IA 4-6 times per year to MTB in Scottsdale and would use this park on every trip</p>	<p>Thank you for your response.</p>
<p>I just want to say I love the concept and want to know how I can help to get this concept approved and built.</p>	<p>Thank you for your response.</p>
<p>A friend and I frequently travel to McDowell to visit the competitive track. The proposed bike park would be a great addition!</p>	<p>Thank you for your response.</p>
<p>Finally a fun place for the community to benefit from the outdoors!!!!</p>	<p>Thank you for your response.</p>
<p>This is a great idea more bike parks</p>	<p>Thank you for your response.</p>
<p>The valley is seriously lacking in something like this. I strongly encourage and support this concept and hope to see it come to life. Myself, as well as my entire friend group love riding, and wish we had something like this to ride at sooner. Thank you</p>	<p>Thank you for your response.</p>
<p>This looks amazing and on par with some larger parks around the US! If you need to cut costs please don't remove any of the track/trail. Remove the tents, places to hang out, and other hospitality things before removing any of the jumps.</p>	<p>Thank you for your response.</p>
<p>Please maintain proposed design intent! Build the bike park for bike riders, not for people who will maybe attend once and have a picnic. It is important to have progression for riders to develop skills from beginner to expert level. Listen to the riders! Not sure who my audience is, here. But I'm tired of seeing these pump tracks and skills perks becoming little rolling hills for toddlers by the time they are complete. Super excited at the idea of having a new bike park!!!</p>	<p>Thank you for your response.</p>

This looks amazing! Phoenix has needed something like this for a long time coming. Can't wait to ride it!	Thank you for your response.
Arizona needs more places to ride and jump bikes. I would recommend jumps for all skilllevels and that the advanced jump line actually be advanced.	Thank you for your response.
This place would be super fun and great for all riders. I would definitely buy an annual pass!	Thank you for your response.
The Phoenix area needs a expert to pro jump line, a lot of riders here in the valley would evenpay for a pass if needed	Thank you for your response.
I think this would be an amazing addition to the community. My family is in Gilbert and would love to have something like this so close to home.	Thank you for your response.
Municipalities in AZ need to recognize how much these sort of projects have on tourism, health and wellness and community development. This sort of concept should be adopted byevery city and county and funded by said cities and counties. Mtbing is the new golf anddollars should be invested in sports that are family oriented.	Thank you for your response.
I really like the bike park design that PumpTrax USA did. It looks great, and has something forall skill levels. Please pave it so it doesn't fall apart like the old skills park area. UsePumpTrax to build the bike park - I rode their stuff in Illinois and it flows great.	Thank you for your response.
I'd be glad to buy an annual pass to MMRP if the next bike park has lots of advanced features. This is a great use of our park space, thank you. While I am excited about this idea, I'm worried that the builder selected doesn't have the experience necessary to make a park withgood flow. Please consider a more experienced builder like Velosolutions and/or a local builder like Colby Landin.	Thank you for your response. Velosolutions and Colby Landid did not submit proposals during the Request for Proposal process.
The mountain bike community will love these trails and is way bigger than bmx. Bmx is not asaccessible for people where there are mtb trails everywhere so be sure the builder makes thejumps for mtn bike. It is so important for safety. If there will not be park people responsible formaintance then the jumps should be made with asphalt for safety too. This project is so exciting and needed in the valley. It will be a huge turn out! Thanks	Thank you for your response.
This would be a great thing for the community. Kids could learn to stay off there phones and be active. Maybe even get some satisfaction of learning a skill that they can get better at and enjoy for the rest of there lives. Of course all of us adults will love it to, and I guess we do pay the taxes. Please do this right. Thank you in advance.	Thank you for your response.
This is a great use of our park space, thank you. While I am excited about this idea, I'm worried that the builder selected doesn't have the experience necessary to make a park with good flow. Please consider a more experienced builder like Velosolutions and/or a local builder like Colby Landin. If a dedicated team for maintenance won't be assigned, please use asphalt.	Thank you for your response. Velosolutions and Colby Landid did not submit proposals during the Request for Proposal process.
It's gonna need a solid maintenance program	Thank you for your response. As a part of the project, we are requiring the contractor to provide an annual maintenance plan/program.
I'd be interested in a seasonal (Winter) pass to ride as long as there were fun & advanced features that were well maintained.	Thank you for your response.
I think the proposed design looks good. Asphalt is a good idea, because I know there's a lotmore riders willing to ride than their are willing to do maintenance in the area. Progression willbe the most important aspect of the park. The green jump lines need to consist of table tops with mellow (not too steep) take offs designed for mountain bikes. This will allow more riders in the area to safely learn how to jump. Also, the advanced riders shouldn't be forgotten, and there needs to be lines that challenge even professional riders. If there's proper progression,people have something to aspire to, and it provides a place for riders of all levels to congregate. The main thing is that the beginner and intermediate lines are shaped properly formountain bikes. It's ok for expert and pro lines to be better suited for dirt jump bikes, as the area doesn't have the elevation required for advanced mountain bike jump lines.	Thank you for your response.
This is an exciting looking project. I hold annual passes every year and would be happy tohead all the way over to McDowell to try this out!	Thank you for your response.
I am excited about the project. I do have concerns about the experience in building bike parts of the proposed builder. I do hope the park would be suitable for all ranges of bikers. With beginners all the way to advanced features. Thanks for doing this. I'm sure if it is well built it'll be a hit.	Thank you for your response. Velosolutions and Colby Landid did not submit proposals during the Request for Proposal process.
I'd be glad to buy an annual pass to MMRP if the next bike park has lots of advanced features.Examples: Doubles jumps, wall rides, hip jumps, drops. Though I'd prefer dirt, if a dedicatedteam for maintenance won't be assigned, please use asphalt.	Thank you for your response.
I would totally buy an annual pass for a bike park that is worth it. I'm a father that would lovesome challenging features as well as entry level features for my kids.	Thank you for your response.
I dosee some shaded areas, which is great, I'm just reiterating how important that is in Phoenix,even during the cooler months. People will stick around longer if they can stay out of direct sunlight. This park looks incredible and I can't wait to check it out! We were in desperate need for something like this. Thank you!	Thank you for your response. Additional shading will also include trees.

<p>Bike park concept looks amazing! Would love to see some additional ramada areas that could be reserved in advance for team outings. Maybe 2-3. The county should also make sure there is some form of maintenance agreement / contract to hold the builder accountable to a quality build. Some smaller scale projects in the state (Prescott being one) end up trashed after a year and the city doesn't maintain them well enough. Just something to consider!</p>	<p>Thank you for your response. As a part of the project, we are requiring the contractor to provide M CPRD an annual maintenance plan/program.</p>
<p>Hello I Schayne and my kids (16/ and twin 8 year olds) friends and other family members would be glad to buy an annual pass to MMRP if the next bike park has lots of advanced features. This is a great use of our park space, thank you. While I am excited about this idea, I'm worried that the builder selected doesn't have the experience necessary to make a park with good flow. Please consider a more experienced builder like Velosolutions and/or a local builder like Colby Landin. If a dedicated team for maintenance won't be assigned, please use asphalt. *Or the opposite take*</p>	<p>Thank you for your response. Velosolutions and Colby Landid did not submit proposals during the Request for Proposal process.</p>
<p>I'd be glad to buy an annual pass to MMRP if the next bike park has lots of advanced features. This is a great use of our park space, thank you. While I am excited about this idea, I'm worried that the builder selected doesn't have the experience necessary to make a park with good flow. Please consider a more experienced builder like Velosolutions and/or a local builder like Colby Landin. If a dedicated team for maintenance won't be assigned, please use asphalt.</p>	<p>Thank you for your response. Velosolutions and Colby Landid did not submit proposals during the Request for Proposal process.</p>
<p>I would purchase a park pass and heavily utilize this project for recreation. This would be a great use of the available space for public outdoor recreation</p>	<p>Thank you for your response.</p>
<p>Thank you for organizing this project. No matter what form it takes, it will be a big draw for the local bike community. That being said, I'm a bit worried we don't have a more experienced builder for the bike park. Getting flow, spacing, and lip/landing ratios is an art that is hard to put into bid documents or contractor requirements. Perhaps consider a company with more experience such as velosolutions if that is still possible.</p>	<p>Thank you for your response. Velosolutions and Colby Landid did not submit proposals during the Request for Proposal process.</p>

PILLAR DESIGN RESPONSES

<p>The parking appears to be significantly reduced from the current conditions at the CompTrack lot and Four Peaks lot. The small additional parking area that is proposed does not appear to make up for the overall loss in parking area. As is, the parking lots are woefully undersized for the current events being hosted at MMP and create a hazard during large events due to the street side parking. 2. The seat walls and spectator grandstands are a waste of money in my opinion. I do not see these features being used. 3. The entrance and exit to the Long Loop is completely blocked by the bike park. 4. The representative from Pillar described the "new passing lanes" on the Sport, Tech and Long Loops as widening of the existing trails at select areas to create passing zones. He specifically said the trail would become "double track" at these locations. I am opposed to this specifically as it will destroy the current single track and will result in trail erosion. 5. In general, I believe this plan needs much more review and discussion.</p>	<ol style="list-style-type: none"> 1. The size of the new event parking lot was determined by reviewing the available existing parking available on event days. 2. The seat walls were meant to organize the event space but also to provide a flexible gathering spot to use between events. 3. The entrance and exit to the long loop will be re-routed up to the parking area. 4. The Design team will address this with the County Representatives. 5. This was an initial plan layout to get public feedback.
<p>First, this is a great idea! We love fort Tuthill in flagstaff & desert trails in Mesa, so having an even bigger bike park in fountain hills would be great. The proposed area looks mainly flat. Is there any possibility of using hills nearby for a dual slalom and/ downhill tracks? For jump lines& flow track would like to see a good progression from easy to moderate to difficult. Easy tracks can be super fun but should be lower consequence for mistakes. Moderate tracks should help in progression towards the difficult lines. The entire valley cycling community is in need of a place like this to train and grow our athletes skill levels to compete on a national level. As well as bring cyclists from all over the country for the same reason.</p>	<p>We do not have the space or elevation change for a slalom course on this portion of the site. We can look at other locations within the park for those amenities. Thank you for your comments.</p>
<p>I'd like to see an area that is kid-friendly so families can come out to enjoy an area for the 3-7age range. Maybe trail/line choices that support the shorter arms and legs for Stryder bikes. And, really, Stryder events is such a growing phenom that MMRP or other park would e great host. Also, adaptive bike use for our "different abled" folks and Vets would be great. We have a rather large presence of riders who would benefit from coming out and participating alongside the general population. Thank you for allowing us to provide input. And thank you for going forward with the project. I'd like to see a skills area on a much smaller scale at San Tan as well.</p>	<p>Thanks for the feedback, the design team has developed a Skills Course in the proposed site plan. Thank you for your comments.</p>
<p>Build it. The large mountain biking community here needs this. Progression in obstacles is key. I'd love to see the skills area have a series of 'natural' features to help riders learn how to ride over the rugged Arizona terrain. Man-made obstacles are nice, fun, but a good mix of rock obstacles are needed as well. Hopefully chilled water fountains are being considered too. Along with plenty of shade structures.</p>	<p>Design team will investigate the addition of natural features to the bike park. Thank you for your comments.</p>
<p>Can you put most of the rocks in one area for a skills and trials area?</p>	<p>Design team will investigate the addition of large boulders</p>
<p>Can we get an area with all the big rocks together for bike trials (not trails, observed trials)</p>	<p>Design team will investigate the addition of large boulders</p>
<p>Please group some rocks and logs together so that local trials (not trails) riders have a place to train. It's a small sport but we're trying to grow it.</p>	<p>Design team will investigate the addition of large boulders</p>
<p>Trial area. If any large rocks need to be moved in the process of building please keep them together to encourage trial style bike riding in the finished park</p>	<p>Design team will investigate the addition of large boulders</p>
<p>Placing all the large rocks, jersey barriers, concrete piping, and even old heavy equipment tires in one area for bicycle trials</p>	<p>Design team will investigate the addition of large obstacles to the bike park</p>
<p>Hi, could you please make a "bike trials" area? This would be as simple as putting all the big rocks you dig up into clusters. We would then hop and climb around the rocks on our bikes. The below video will give you an idea of what we are looking for, except it can be rocks only. No wood needed. https://www.youtube.com/watch?v=afqQbdLmUos&ab_channel=SuperRiderIt it wouldn't cost y'all much and you'd be able to say there is another "zone" in the build.</p>	<p>Design team will investigate the addition of large boulders</p>
<p>Thank you so much for having the vision to build this park. My wishes for this park are for you to drag many giant boulders to this site and set them up in great big piles. Like hundreds of giant boulders. Thousands of boulders, even. You can do that in any free space in the park - by the parking lot, within the skills park, on any of the hillsides surrounding the park. One of the mountain bike skill disciplines you park has left unaddressed is called "bike trials", and all you need to ride that is giant jumbles of giant rocks. Thanks!</p>	<p>Design team will investigate the addition of large boulders</p>

Please include a bike trials area with a concentration of large rocks.	Design team will investigate the addition of large boulders
The area has a thriving Trials community, it would be great to see a skills park for any one looking to improve their bike handling skills being built, than can also be built upon by the trials riders to offer a place to further their skills and continue to grow the local continuity	Skills area is included in the current proposed plan
I LOVE that you guys are doing this, both for adults and to get more kids on bikes and off screens. I do want to share concerns that this park as is might not be maximized for best use. While there needs to be lots of beginner features, there should be larger more aggressive ones as well. I also understand that this builder lacks experience developing great bike parks. Done right, this will not only be good for locals, but a drawing point for tourism and a point of pride for the area. Thanks again for doing this and please maximize all you can to make it as awesome as you can. thanks!! Bill	Thanks for the feedback, we will make sure that there are some advanced jumps within the design.
Find a gravity-induced area for a jump line, so riders can "flow" from jump to jump with minimal to NO pedaling.	Thanks for the feedback, we will make sure that the pump track and jump lines flow.
What a great use of park resources. Super excited. I would definitely purchase an annual pass for the park with this new bike park addition. Please consider Velo for the build! If it's flowers the bikers will come. Thanks for supporting the valley biking community and including us in the process. Cheers can't wait!	Thank you for your response. Velosolutions did not submit proposals during the Request for Proposal process.
Please build some fun flow/jump lines for mountain bikes	Thanks for the feedback, we will make sure that the pump track and jump lines flow.

JOINT RESPONSES

<p>Four Peaks parking lot: While it wouldn't directly affect me, is there a concern from other large event managers that parking/camping space would be reduced in the interest of beautification? I would guess that there's 50+ RVs and trailers that camp there for the larger events.</p>	<p>The landscaping is to help with drainage. With the additional parking area, available parking will not be reduced.</p>
<p>Four Peaks parking lot: While it wouldn't directly affect me, is there a concern from other large event managers that parking/camping space would be reduced in the interest of beautification? I would guess that there's 50+ RVs and trailers that camp there for the larger events.</p>	<p>Landscaping is to help with drainage issues.</p>
<p>Comp Loops parking lot: a warm up loop is a great idea for the larger mountain bike events. McDowell Mtn Park Drive is usually used for this, so getting riders off the road will be an improvement to safety.</p>	
<p>Not sure I understand the "Event Space for Riders with Seatwalls". Can you provide more detail?</p>	<p>Setup space for riders between events.</p>
<p>Wondering if this a good use of the space. Will the 100'x45' shade structure be a replacement for the shade structure that's relocated to the bike park? Currently, the existing shade structure is a central hub for rider gatherings, event award ceremonies, heat respite for skills clinic participants, etc. Wondering if a more square shape (like the current shade structure) would offer more usable shade vs an east/west oriented long rectangle.</p>	<p>Design team can evaluate additional shade and more tree as well.</p>
<p>Have there been any sun/shade studies on the optimal shape/size/orientation of the shade structure?</p>	<p>Design team can evaluate additional shade and orientation.</p>
<p>I don't see the existing restrooms on the proposal. Are they being replaced or removed?</p>	<p>No, the restrooms are remaining.</p>
<p>Bike Park: The "unpaved event parking area" across the road from the bike park will be paramount to use as overflow parking for the bike park if the proposed bike park parking lot (47 spaces) remains and becomes routinely filled. Portions of the bike park should be able to accommodate adaptive hand cycles.</p>	<p>ADA access and adaptive trail use has been considered, easy access provided to all starting pads</p>
<p>Consider reaching out to https://highcountryadaptive.org/ for input (based in Flagstaff). There's also some info here that could be helpful: https://kootenayadaptive.com/adaptive-mountain-biking-trail-standards/ In general, all bike park features should be sized for typical adult mountain bike and dirt jumper wheelbases and wheel diameters.</p>	<p>Yes, features are sized to adult mountain bikes.</p>
<p>I like the depicted width of the jump, pump track and flow lines. This fosters progression and confidence in learning the skills to navigate the lines. I think this goes without saying, but effortless flow of the jump lines and flow trails are paramount to the experience of the bike park, especially one that's going to be fixed in asphalt.</p>	<p>Thank you for your comments.</p>
<p>Size of the starting hill (I'm guessing bigger is better, can always slow down vs having to pedal up to speed?) and gentle descending grade is important for maintaining momentum. I like that even what looks to be the expert line jump line isn't an extreme double-black. Having lines to progress to is good, but too drastic/exponential changes in difficulty renders the advanced lines usable by only a minute portion of the user base. I like that the majority of the jumps are tabletops with no gaps. This is CRUCIAL for progression, giving riders the ability to try out the line without having to fully commit to clearing it. I suggest the beginner jump line should progress up to 4' tall tabletops, length of top of table should be a little longer than an adult mountain bike length to allow landing both wheels on the top, jump face should just be over an adult mountain bike in length.</p>	<p>Thank you for your comments.</p>
<p>Some sort of dual slalom type flow/jump line would provide another opportunity for progression and extend the interest and use of the park. After mastering other lines at the park, users can entertain themselves endlessly with friendly competition between friends.</p>	<p>Thank you for the feedback, this is not part of the scope for this project.</p>
<p>Skills area should include typical trail width platforms, with ample run-in length, of varying drop heights to flat: 6", 12", 18", 24". This is crucial to practicing drops, and also technical climbing skills (riding feature in reverse). Skills area should include a typical trail width platform with ample run-in length with a 36" drop to a sloped landing. This could be over at the drop area at the beginning of the Technical Loop if too difficult to incorporate into the skills area.</p>	<p>Only the existing trails have proposed drops, not in the bike park.</p>
<p>Skills area should include elevated "skinny" features of varying progressive heights (6", 12", 18", 24"), both straight and curved sections, 6-8" in width. Skills area should include teeter-totter features of typical trail width. One would be a traditional teeter-totter that resets to the same beginning state, the other would tilt onto a 12" drop to flat feature. Skills area should include progressive, natural boulder obstacles to practice technical climbing and trials moves on.</p>	<p>Thank you for your comments.</p>
<p>While a nice-looking feature, I'm curious how much the bleachers would actually get used, especially facing south (thinking about late afternoon sun blasting underneath the shade, as evident in the photo rendering). I wonder if smaller shade structures placed throughout the park as rider rest areas would be a better use of the cost of the bleachers, or move the bleachers to face east/west inside the park area?</p>	<p>Bleachers have been removed from consideration.</p>
<p>Again, have sun/shade studies been done?</p>	<p>No, but will be considered during the next design phase</p>
<p>Nearby trail features: I fully support the construction of erosion resistant, progressive drop options at the beginning of tech Loop. Consider 12", 24" and 36" drops onto stabilized sloped landings with a nearby observation point</p>	<p>Thank you for your comments.</p>
<p>I fully support the construction of erosion resistant bermed corners on the backside of the Tech Loop as it descends off the ridge, in conjunction with erosion control of the final fall line trail section before the trail reaches the valley at the bottom.</p>	<p>Thank you for your comments.</p>
<p>Would be great to have a flow trail that descends off the top of the Tech Loop ridge back towards the parking lot, instead of having races that occasionally run the Tech Loop backwards. I don't see it in the current proposal, but I do recall adding passing sections on the Long Loop.</p>	<p>Thank you, this is in consideration.</p>

<p>I don't support this- passing on single track is a skill to be learned just like any other bike skill. Widening trails takes away from the enjoyment of riding single track.</p>	<p>Thank you for your comments.</p>
<p>Looks like a great addition to the mtn biking in the Park. A flow trail starting near Tom ThumbTH (near Bluff Trail) and terminating at the Four Peaks or Competitive Track area should be included in this project or in a parallel project (near term). I also hope that the existing SportLoop, Tech Loop and Long Loop will be re-constructed as a part of this project—using sustainable (and playful/fun) construction techniques. I have ridden these trails since the late 1990's and they were not constructed using sustainable techniques and many segments are severely eroding. And finally, great Park</p>	<p>The reconstruction of the track loops are not a part of the project scope. Thank you for your comments,</p>
<p>1. An area to practice varying levels of drops. 2. An area with a couple mulch jumps. 3. I do see some shaded areas, which is great, I'm just reiterating how important that is in Phoenix, even during the cooler months. People will stick around longer if they can stay out of direct sunlight. This park looks incredible and I can't wait to check it out! We were in desperate need for something like this. Thank you!</p>	<p>Thank you for your response. Additional shading will also include trees.</p>